Programming Abstractions

Week 7-2: MiniScheme A and B

Structure of MiniScheme

Environment

```
env.rkt
```

- Contains the environment data type
 (env list-of-symbols list-of-values previous-env)
- Contains other procedures to recognize and access the symbols, values, and previous environment
- Your task is to implement (env-lookup environment symbol)

Structure of MiniScheme

Parser

```
parse.rkt
```

- Contains data types for let expressions, lambda expressions, if-then-else expressions, procedure-application expressions and so on
- Builds a parse tree out of these data types from an expression

```
> (parse '(let ([f (lambda (x) (+ x 1))]) (f 5)))
'(let-exp (f) ((lam-exp (x) ...)) (app-exp ...))
```

You get to implement all of this, bit by bit

Structure of MiniScheme

Interpreter

```
interp.rkt
```

- Contains data types for closures and primitive procedures (i.e., built-in procedures)
- Takes an expression tree and an environment and returns a value
 (eval-exp exp-tree environment)
- You get to implement all of this, bit by bit, at the same time you're implementing the parser

A full grammar for Minischeme

```
EXP → number
     symbol
    (if EXP EXP EXP)
    (let(LET-BINDINGS)EXP)
    (letrec (LET-BINDINGS) EXP)
    (lambda (PARAMS) EXP)
    (set! symbol EXP)
     (begin EXP*)
    | (EXP^+)
LET-BINDINGS → LET-BINDING*
LET-BINDING \rightarrow [symbol EXP]
PARAMS → symbol*
```

Programs are just structured lists Parsing

Consider the program

This is just a structured list containing the symbols let, f, x, y, and + and the numbers 10 and 20

Your first task is going to be to build some new data types to represent programs by parsing these structured lists

Start simple: only numbers

```
EXP → number parse into lit-exp
```

We're going to need a data type to represent literal expression (and the only type of literals we have are numbers)

```
We're going to want something like
(lit-exp num); constructor
(lit-exp? exp); recognizer
(lit-exp-num exp); accessor
```

Parsing numbers

Our first parser: MiniScheme A

```
(define (parse input)
  (cond [(number? input) (lit-exp input)]
  [else (error 'parse "Invalid syntax ~s" input)]))
```

This and the definition of the lit-exp data type belong in parse.rkt

You don't need to implement it exactly the way I do

```
That said, when I run (parse 52), I get '(lit-exp 52)
```

What, exactly, is the input to parse?

Scheme (and thus Racket) has a procedure (read) that reads input and returns a structured list or an atom

The interpreter project flow

- 1. read returns a structured list which is passed to parse as the input parameter
- 2. parse produces a parse tree containing nodes like lit-exp, let-exp, and app-exp which is passed, along with init-env to eval-exp
- 3. eval-exp takes a parse tree and an environment and evaluates the expression, returning the result

```
Do a demo with (let ([x 100] [z 25]) (+ (- x y) z))
```

Provide the definitions

```
(provide proc1 proc2 data1 data2 ...)
```

We want parse.rkt to be just one module in our program so make sure to provide the procedures

- (provide parse)
- Also the procedures for creating and manipulating the lit-exp

Evaluating literals

Our first interpreter: MiniScheme A

We'll need to require env.rkt and parse.rkt to get access to those modules' procedures

```
The main procedure in interp.rkt is eval-exp

(define (eval-exp tree e)

(cond [(lit-exp? tree) (lit-exp-num tree)]

[else (error 'eval-exp "Invalid tree: ~s" tree)]))
```

Putting them together

```
> (parse 107)
'(lit-exp 107)
> (lit-exp 107)
'(lit-exp 107)
> (eval-exp (lit-exp 107) empty-env)
107
> (eval-exp (parse 107) empty-env)
107
```

What does (parse 15) return (assuming the implementation we've discussed so far)?

- A. 15
- B. the result of (number 15)
- C. the result of (lit-exp 15)
- D. the result of (lit-exp "15")
- E. It's an error of some sort

What does (eval-exp 15 empty-env) return (assuming the implementation we've discussed so far)?

- A. 15
- B. the result of (value 15)
- C. the result of (lit-exp 15)
- D. It's an error of some sort

What does (eval-exp (lit-exp 15) empty-env) return (assuming the implementation we've discussed so far)?

- A. 15
- B. the result of (value 15)
- C. the result of (lit-exp 15)
- D. It's an error of some sort

Read-eval-print loop

Having to call parse and then eval-exp over and over is a hassle

It'd be better if we could run a read-eval-print loop that would read in an expression from the user, parse it, and evaluate it in an environment

minischeme.rkt will do this for you but it needs several things (provide)

- parse.rkt
 - A (parse input) procedure
- interp.rkt
 - An (eval-exp tree environment) procedure
 - An initial environment init-env
 Something like
 (define init-env (env '(x y) '(23 42) empty-env))

Running the read-eval-print loop

Open minischeme.rkt in DrRacket, click Run

Enter expressions in the box (only numbers are supported right now)

Enter exit to exit MiniScheme

```
Welcome to <u>DrRacket</u>, version 7.7 [3m].
Language: racket, with debugging; memory limit: 128 MB.
MS> 105
105
MS> 23
23
MS> exit
returning to Scheme proper
```

Let's add some variables!

MiniScheme B

```
Grammar
```

```
EXP → number parse into lit-exp
| symbol parse into var-exp
```

Data type for a variable reference expression

- (var-exp symbol)
- (var-exp? exp)
- \ (var-exp-symbol exp)

Parsing symbols

MiniScheme B

```
(define (parse input)
  (cond [(number? input) (lit-exp input)]
        [(symbol? input) (var-exp input)]
        [else (error 'parse "Invalid syntax ~s" input)]))
When I run (parse 'foo), I get
'(var-exp foo)
```

Interpreting symbols

MiniScheme B

```
(define (eval-exp tree e)
  (cond [(lit-exp? tree) (lit-exp-num tree)]
        [(var-exp? tree)
         (env-lookup e (var-exp-symbol tree))]
        [else (error 'eval-exp "Invalid tree: ~s" tree)]))
You'll need a working env-lookup
> (env-lookup init-env 'x)
23
> (eval-exp '(var-exp x) init-env)
```

What can MiniScheme do at this point?

MiniScheme B has constant numbers

MiniScheme B has pre-bound symbols that are in the init-env

Homeworks 6 and 7

Multiple steps, each adding parts to the MiniScheme interpreter

For each new type of expression

- Add a new data type
 - ift-exp
 - let-exp
 - etc.
- Add constructors, recognizers and accessors
- Modify parse to produce those
- Modify eval-exp to interpret them

```
EXP → number
      symbol
      (if EXP EXP EXP)
      (let(LET-BINDINGS)EXP)
      (letrec (LET-BINDINGS) EXP)
        lambda ( PARAMS ) EXP )
       ( set! symbol EXP )
       (begin EXP*)
      (EXP EXP^*)
LET-BINDINGS → LET-BINDING*
LET-BINDING \rightarrow [ symbol EXP ]
PARAMS → symbol*
```

Let's add arithmetic and some list proceduresMiniScheme C

Let's add +, -, *, /, car, cdr, cons, etc.

Students find this to be the hardest part of the project

- It's the first complex part
- It contains some things that make more sense later, once we add lambda expressions

Many ways to call procedures

```
(+ 2 3)
((lambda (x y) (+ x y) 2 3)
(let ([f +]) (f 2 3)
```

The parser can't identify primitive procedures like + because symbols like f may be bound to primitive procedures

It can't tell because the parser does not have access to the environment

All that the parser can do is recognize a procedure application and parse

- the procedure; and
- the arguments